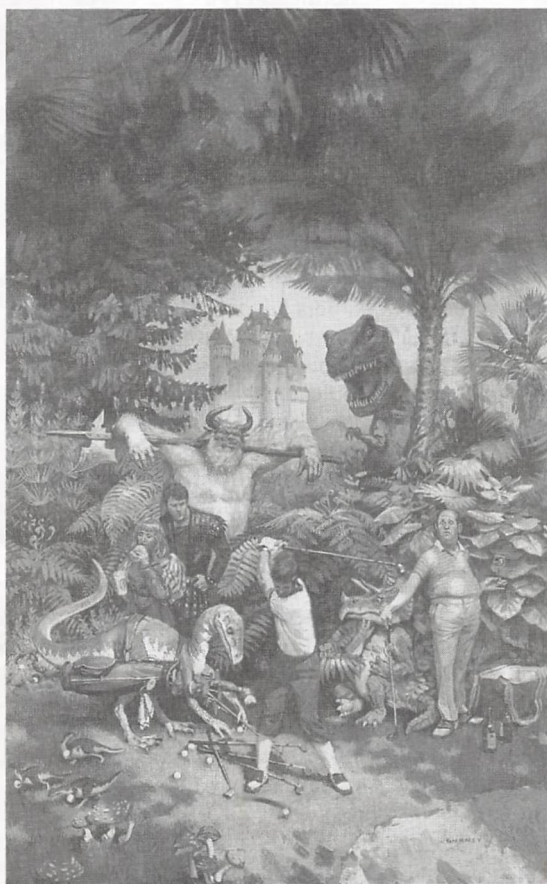


The Northwest Science Fiction Society proudly presents

NORWESCON 18

April 6-9, 1995

Annual Northwest Science Fiction Convention



Castle Perilous © 1995 by James Gurney. Cover for the book
by John DeChancie, published by Berkley/Ace.

Before you do anything else, scan the headings in this booklet and read the articles that pertain to you. Some things have changed and others have been updated.

IMPORTANT NOTICE

Welcome to Norwescon 18! What follows in this pocket program is important information, rules, and services provided to you by Norwescon and the Red Lion Hotel. We suggest you read these before you start your weekend so you'll have a more enjoyable time.

See ya around. Don't forget to come to Olympic Room 2 and 7110 and join the team by volunteering for a shift or two! Thanks.

DRINKING

If you plan to drink, PLEASE, PLEASE, do not drive. If you must drive, please let others know so that they can help you stay away from alcohol (whatever form it takes) and stay sober so that you arrive at your destination safely.

There is another topic under the heading of responsible drinking which is a touchy subject... persons under 21 indulging in alcohol and other drugs. We, the Norwescon Committee, are realistic enough to know that if a young adult is determined to drink, it is not always possible to stop them. We *do* require that all parties serving alcohol check ID. Washington law forbids serving alcohol to minors with the exception of your own children and then only in your own home. Drinking in the halls will not be tolerated. Responsible imbibing by those over 21 (that means not getting falling down drunk or becoming a menace to yourself and others) will not be noticed as much, and the heavy hand of the hotel detective and/or our Site Services director may not be felt. We want all of our members to have a good time at Norwescon, and we want you all to return home safely.



PARTIES

Room and Hall Parties are established traditions of SF conventions. Here are a few things that you need to know to make your party more enjoyable and safe for everyone. Persons planning a room party must register the party with the Security Office in room 7108. A host or hostess (someone who will not be drinking) must be listed as the person responsible for the party and any incidents that occur there. Any open party not registered will be subject to closure. Room and Hall Parties are restricted to the party floors. No alcohol is allowed to leave these floors. If you are planning to have a room party, it must be located in a room on one of the party floors. If you do not want to be anywhere near the parties, request a quiet floor. A warning to party hosts: *keep watch on who is drinking*. We require that all parties serving alcohol check ID and not leave alcohol where anyone can grab it. The laws in Washington State say that if you are the supplier of alcohol to minors or to someone who is already drunk and they hurt themselves or others, YOU TOO are responsible for THEIR actions. There are also heavy fines for contributing to the delinquency of a minor if you are found to have supplied them with alcohol or drugs.

SMOKING

Please note that all public areas of the hotel are nonsmoking (The exceptions are the hotel restaurants and bars. They have their own smoking rules.) This is due to the growing demand for smoke-free environments. Ash cans are placed outside the hotel entrances if you wish to step outside to smoke.

Many hotels are making more and more rooms nonsmoking, so if you are still puffing, make sure you let the hotel know you need a smoking room when you make reservations for next year.

POSTING OF FLYERS

The posting of flyers may only be done in designated areas. Four areas have been provided. Please ask at the Information Table for instructions. Any flyers placed in unauthorized areas will be removed by convention or hotel staff.

WE ARE ADA AWARE

If all of the handicapped parking stalls are filled, please come to the Convention Office in room 7106 to obtain a special parking permit which will allow you to park legally where you might not be allowed to otherwise.

Passes for handicapped access inside the hotel may be obtained at the Information Table or at the Convention Office. Handicapped access is reserved for those with passes and certain convention staff.

If you have further questions or need additional assistance please contact the Convention Office.

SLEEPING IN HALLS AND STAIRWAYS

One word to say on this subject. . . Don't.

WEE HOURS AREA

For those fans who just can't get enough, late night areas are set up with you in mind. Talking, filking, gaming... it's up to you. If you want to gather late at night with other fans, the Wee Hours Area is the place to do it. Late night activities are located in Evergreen Room 4 after the end of programming. (This area will close from 6am-10am for cleaning) This area is not for sleeping.

INFORMATION

The Information Table is an easily accessible center of up-to-date information on programming changes, eateries and places to shop. This is the area to display or collect flyers for various organizations and cons. If you have any questions after the Information Table closes you can go to the Convention Office in room 7106.

OFFICE

The nerve center of the convention is the Convention Office. The main Con Office is located in room 7106, Security is in room 7108, and the Volunteer Lounge is in Olympic Room 2. One of these offices is open 24 hours a day to help iron out any wrinkles you may encounter.

VOLUNTEERING

Everybody is encouraged to volunteer at the convention for a few hours. There are many things that you can volunteer for that still let you attend certain events while helping the convention. As a bonus, volunteers who have helped at any time during the con have early entry into the Masquerade; may attend a special event arranged for them to meet with our Guests of Honor; are invited to a post-con party during the summer; may be entered in drawings for special gifts; receive tokens to show our appreciation; and have a chance to become the Volunteer Guest of Honor for the next Norwescon. Go to Olympic Room 2 or room 7110 and sign up for a shift (or two, or three, or four, or five) right now.



© 1995 by Diana Vick

FIRST AID

A limited supply of first aid equipment is available in the Convention Office. We have bandages for cut fingers and wrapping for sprains. There is also a supply of various medications for your headache or upset stomach. None of our staff can administer medication. If you have a genuine medical emergency, you need to go to an emergency room. We can call 911 for you.

PEACEBONDING

Peacebonding rules for Norwescon are available at both the Information and Peacebonding tables in the convention lobby. All weapons and staffs must be peacebonded. Remember: if it's drawn, it's gone. Ignorance is no excuse.

YOUNG AND FUTURE FANS

Norwescon welcomes its young and future fans. We have programming throughout the convention that is geared for different age groups. Also, for a nominal fee, we have daytime programming for children under 12 in our KidKon room. This allows Mom and Dad to attend portions of the con without taking children everywhere. KidKon has limited hours and is limited to 35 children at a time, so check the schedule and plan accordingly.

Norwescon also provides a quiet room for the purpose of feeding, changing, or resting a child. When using this room, parents must stay with their children.

Children attending Norwescon must be registered (even though there is no charge for kids 12 and under). Parents must have a permission slip on file at registration. Children 12 and under must be accompanied by a parent or adult guardian at all times, except when in the KidKon room. Children 10 and under are not allowed in Hospitality or programming after midnight. Unattended children found in public areas of the hotel will be taken to KidKon until they are picked up by their parents, and the parents will then be charged for the time they have been there. Repeated incidents will result in membership

to the con of both parent and child being revoked. Please have your child stay close to you when in public areas of the hotel, as it is often hard to distinguish that the parent is at hand and the child is not lost.

If parents believe that their convention activities will be constrained too much by their responsibilities, they are encouraged to arrange for proper child care at home.

TEENS

Teens 13 to 17 years of age must have a parent or adult guardian over the age of 21 who is also a Norwescon member. The parent or guardian must be on the premises at all times, and parents must sign a permission slip for a minor to attend the convention. Permission slips should have been filled out and returned when registering. If this has not yet been done, please do so now.

All persons ages 13 to 17 must be out of the public (and convention) areas of the hotel by 2am.

Remember, parents are responsible for the safety and actions of their children at all times. These rules are to foster enjoyment for all convention members, but are primarily for the safety and well-being of the children. Young fans are welcome at Norwescon but are expected to behave and be cared for in a responsible manner.

If parents believe that their convention activities will be constrained too much by their responsibilities, they are encouraged to arrange for proper child care at home.

Norwescon is hosting a new **Teen Room** this year. This room is designed to provide teens with a space to gather, snack, play video games, watch TV, and talk. Teens can also sign up in this room to volunteer as runners. The Teen Room is located in room 7117.

KIDKON

Located in rooms 7116, 7118, 7119, and 7120, KidKon is open to children from 3 to 12 years of age. The younger ones must be potty-trained and have had preschool or nursery school experience (your child needs to know how to play with others and be able to separate from you with a minimum of shrieking). This facility is a place where you can leave your children (for a fee) so that you may enjoy some time at the convention without them.

Because of the large number of children we serve (and the very limited staff), our hours are limited, as is the maximum number of children at any one time.

There are several tracks of programming that run constantly in these rooms. This includes video programming for separate age groups, crafts, and special projects. Storytellers and artists will drop by to entertain our small guests.

Once again, parents who participate will receive care at a lesser cost than parents who don't participate. If you provide goods or service to our group, it will also cost less.

QUIET ROOM

Since there are so many babies and toddlers in our group, an unsupervised room is provided where you and your little one can go to rest. You *must* stay with your child in this room. This room (7116) is located near KidKon and can be used for changing, napping, or getting away from the crowd. There is a limited supply of baby food, diapers and accessories available for a fee through KidKon. The daycare staff CANNOT devote the time finding baby-sitters for children that do not meet our age requirements. If at all possible, find a sitter for your wee one, and leave him or her at home. You will both be happier.

CLOAK ROOM/LOST & FOUND

The Cloak Room is located behind registration, across from the Dealers Room. This is a free service provided by the convention for the use of convention members. It is meant to

be used for temporary storage of parcels, coats, and bags; not as a substitute room or food locker. Please make other arrangements for inappropriate items. We reserve the right to refuse any article.

Norwescon is not responsible for items left in the Cloak Room. Use of the room is at your own risk. Make certain that the room will be open during the hours you wish to retrieve your belongings BEFORE you put them in. There is a 25¢ charge for lost claim tags.

The Lost & Found hours are the same as the Cloak Room. (Hours are listed elsewhere in this program.) During the time the room is closed, lost items should be taken to the Convention Services office in room 7106, or to the Red Lion front desk. Lost ID badges should go to Registration or to room 7106.

After the convention, inquiries about lost items can be made to P.O. Box 24207, Seattle, WA 98124 or call (206) 248-2010. Lost items will be kept until June 1, 1995. After that date, any unclaimed items will be auctioned at the Volunteers Picnic in the summer.



Steep Street © 1995 by James Gurney. Originally published by
The Greenwich Workshop.

RESTAURANTS

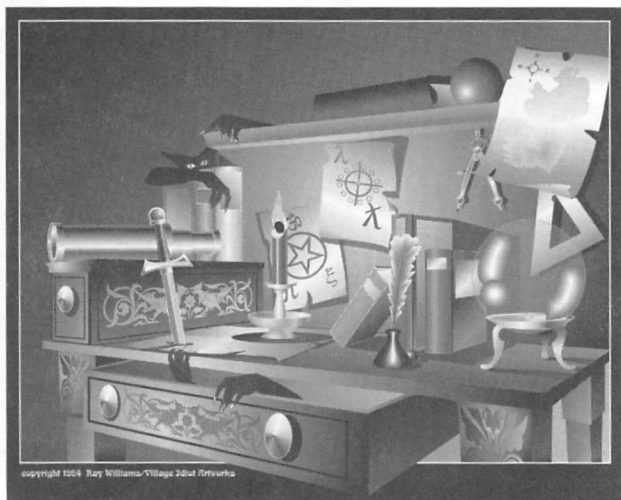
The hotel has three restaurants. The Coffee Garden is open 6am-midnight. For that special meal, Maxi's Dining Room (on the 14th floor) is open 5:30-10pm Monday-Thursday, 5:30-10:30pm Friday and Saturday, and 5:30-9pm Sunday. Sunday brunch is served between 10am and 2pm. Seaports Dining Room is open for lunch 11:30am-2pm Monday through Sunday, and dinner 5:30-10pm Monday through Saturday.

Room service is available 24 hours a day.

Expresso is available from the expresso cart 5am-9pm.

The hotel also has two bars. Maxi's Lounge is open 5pm-1am Monday-Thursday, 5pm-1:30am Friday and Saturday, and 5-10pm Sunday. Happy Hour is 5-8pm. Seaports Lounge is open 9am-1:30am every day. Seaports lounge offers Happy Hour 5-7pm.

Costumes, especially those which obscure the face and preclude identification, may be denied alcohol and/or entrance to either lounge, Maxi's Dining Room, and Seaports Dining Room.



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HOTEL POOL AND JACUZZI

The pool and jacuzzi hours are open to hotel guests and can be accessed with a hotel room key. Please read the jacuzzi and pool rules posted in that area. The rules must be obeyed if we want to keep this area open for the weekend and available in future years.

HOTEL SHUTTLES

The hotel shuttle can transport you to Sea-Tac International Airport and Southcenter Shopping Center. Check for availability, and departure and return times.

PARKING

Parking is always limited at every Norwescon. Please do not park in fire lanes. Please do not park in spaces marked for those with disabilities unless you have a valid handicap permit. Vehicles parked in unauthorized areas (including that which is set aside for con staff) will be towed. Please park legally and walk the distance rather than parking where you shouldn't. Many area parking lots provide transport to the airport and may deliver you to the hotel.

BLOOD DRIVE and FOOD DRIVE

The King County Blood Bank will happily take donations during our "Vincent Price Memorial Blood Drive." They are located in Cascade Room 13 and will be here *Friday only*. They will take blood between 10am and 5pm.

Again this year, we are collecting for Northwest Harvest. Bins for the collection of food can be found in the convention lobby. Please do not use these for trash. We can also take donations of money to Northwest Harvest anytime during the convention. We'll even give you a receipt for your taxes. Monetary donations can be made at the convention Registration desk.

ART SHOW

Grand Ballroom 1

Friday	Noon-6:30pm	(Printshop opens, written bidding on art with white tags, art with pink tags available for direct sale)
Saturday	9am-6:30pm	(Direct sales on white tags begins at 2pm)
Sunday	9am-Noon, 1-4pm	(Written bidding closes at noon. Voice auction at 1pm. Pick up/purchase successful written bids, direct sales and print shop items, Post auction sales of eligible art 1-4pm.)

DEALERS

Northwest Ballrooms 1, 2, & 3

Friday	Noon-7pm
Saturday	10am-6:30pm
Sunday	11am-5pm

REGISTRATION

Convention Lobby

Thursday	Noon-10pm
Friday	9am-11pm
Saturday	9am-11pm
Sunday	9am-4pm

INFORMATION TABLE

Convention Lobby

Thursday	3-8pm
Friday	9am-7pm
Saturday	9am-7pm
Sunday	9am-2pm

CLOAK ROOM/LOST & FOUND

Behind Registration, across from Dealers Room

Friday	9:30am-3pm, 4-7pm, 8pm-1am
Saturday	9:30am-6pm, 7:30pm-1am
Sunday	10:30am-4:30pm, 5:30-10pm

Sunday Morning & Afternoon

April 9

Room	10	11	Noon	1	2	3	4	5
Grand Ballroom 2		Tai Chi	Art Auction				Dragon: What's Next	Space Invaders
Grand Ballroom 3			SCA Fair <i>Noon-6pm</i>					
Cascade 1			How to Read Your Own Writings with Parke Godwin		Reading: Dalmas	Readings: Dino & Dragon Workshop	Workshop <i>closed</i>	Workshop <i>closed</i>
Cascade 2			Deadlines	Editing Fiction	Marketing Yourself	Editing Copy	Camamilla Postmortem	Polishing
Cascade 3			Space Opera Poetry	Cheap Horror: Before You Buy	SF Poetry	Vampirc Myth	Formula Writing in Horror	Poetry Wrap-Up
Cascade 4			Right to Know vs. Privacy: Pro	Ethics, the Law & New Technology	Masquerade Wrap-Up	Forum: Entrance Req for Heaven	ASFA Meeting	Healing Energy #2
Cascade 5			SF Clubs League Meeting	Seattle Knights	Con League Meeting	Workshop <i>closed</i>	When Money is No Object	Infonet Archive Searches
Cascade 6			Right to Know vs. Privacy: Con	Workshop <i>closed</i>	Prozines	Surviving Your Parent's Con Prep	Past Life Energy and Healing	Workshop <i>closed</i>
Cascade 9&10			Costume Con in Seattle	Decorative and Textural Treatments for Costumes		Paint Sampler	It's a Guy Thing	Fabric Dyeing
Cascade 11			Carving a Signet Ring		Scratchboard Demonstration	Stained Glass	How Artists Get Ideas	Comic Books: Not Just for Kids
Cascade 12	Contact: Science and Technology		War: Warship Design Redux		Contact: CONTACT!		War: Planetary Seizure and Control	
Cascade 13	St. Chiros Church Service	St. Chiros Social Hour	The Media of Art	Finding an Agent	Film Contest	Right to Know vs. Privacy on Trial	M.A.R.E.	Law vs. Justice
Evergreen 1			Fear of the Future	Science for Fun	Internet: Gopher	Avoiding Human Extinction	Women: Past, Present and Future	
Evergreen 3&4			Volunteer Event		Is Nessie a Plesiosaur?	Onions and Roses	Movie Previews	
Olympic 1		Orientation	Convention Survival		Genre Differences and Fan Groups		Remember for Next Time	
Other								
Art Show								
Dealers								
KidKon								
Hospitality								
Gaming (Evergreen 2)				Awards				

From the Home Office in Castle Rock, WA

TOP TEN REASONS DINOSAURS DIED OUT

10. No bad music trends to bring relatively unattractive dinosaurs together to get married and have kids
9. Wet hacking cough
8. Meteor showers brained each and every one
7. Too many mid-managers
6. Smoking (but you knew it had to be in here)
5. Never really understood the concept of "poisonous"
4. Earth stopped suddenly and they all went flying off
3. No Heimlich Manuevr
2. Richard Simmons
1. Not enough chocolate

HOSPITALITY & FANZINE LOUNGE

Olympic Rooms 3 & 4

Thursday	9pm-3am
Friday and Saturday	8am-3am
Sunday	8am-8pm

NEOFAN ROOM

Olympic Room 1

Hosted by the Klingon Diplomatic Corp.

KIDKON

Rooms 7118, 7119 & 7120

Friday	Noon-4pm, 7-11pm
Saturday	Noon-4pm, 7-11pm

QUIET ROOM

Room 7116

Thursday	3pm-11pm
Friday and Saturday	10am-11pm
Sunday	10am-4pm

TEEN ROOM

Room 7117

GAMING

Evergreen Room 2

Thursday	9pm-midnight
Friday and Saturday	10am-midnight
Sunday	10am-6pm
Award Ceremony	1pm

Newcomers and gamers of all skill levels are welcome.
Open gaming tables will be available.

BLOOD DRIVE

Cascade Room 13

Friday	10am-5pm
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VIDEO ROOMS

Rooms 2102, 2104 & 2106

MASQUERADE

Once again there have been significant modifications made to the Masquerade rules and procedures from last year. Even if you participated in the Norwescon 17 Masquerade, please read the following information. **BE SURE TO GET A COPY OF THE COMPLETE RULES. COPIES ARE AVAILABLE AT THE INFORMATION TABLE AND AT THE MASQUERADE MEETINGS.** The meeting locations and times are listed below. Thank you.

1) There are two Masquerade informational meetings. You **MUST** attend one or the other if you wish to participate in the Masquerade. The first meeting will be Friday at 9pm in Cascade 6, and the second one will be Saturday at 9am in Grand Ballroom 3, behind the stage. This will be a general informational meeting. **MASQUERADE REGISTRATION FORMS MUST BE TURNED IN AT THIS MEETING.** You can get Masquerade registration forms at either of these meetings or at the Information Table. Children (age 12 and under) who will enter the main Masquerade and not the KidKon Masquerade need to attend one of these meetings with a responsible adult. A note of warning to parents: Children age 12 and under may enter either Masquerade. If a child enters the main Masquerade they will be judged in the "Juniors" division and might not win an award.

2) There will be a run-through starting at 3pm Saturday, in Grand Ballroom 3. All stage performers **MUST** be present. This will be the rehearsal and the time to talk one-on-one with representatives from each element of the Masquerade production crew. You will also get an opportunity to walk across the stage, turn in your cassette tape (if any), turn in and test your sound, music, & lighting cues. If blocking problems are discovered at this time, you will have an opportunity to work them out.

3) Though costumes are optional for the run-through, it is advisable that shoes, alien feet, walking sticks, and anything else that might be cumbersome or hinder your vision or walking be worn to test the stairs, vision, etc.

4) No one will be registered after noon on Saturday. Please note that dancing until 2am and partying until dawn are not valid excuses for missing the run-through. Many Masquerade volunteers will also be dancing until 2am and either working or partying until dawn, too.

5) There will be a Masquerade Wrap-up meeting Sunday at 2pm in Cascade 4. We will discuss what went right and what went wrong and how to improve for next year.

6) A videotape of the Masquerade will be available for purchase. It will be a high-quality VHS video with multi-camera setup and stereo sound. Cost to Masquerade staff, volunteers, and on-stage performers is \$7.50 for the first copy and \$12.50 for any additional copies. Copies will also be available to other conventioners for \$12.50 each. Orders for videos will be taken during the con and tapes will be mailed out as soon as they are produced.

Videos of previous Masquerades (Norwescon 5-17) are also available. For additional information or to place orders after the convention, please contact Keith Johnson at (206) 839-7033 (before 9pm).



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NORWESCON 18 VIDEO SCHEDULE

2 THE DRAGONS AND DINOSAURS CHANNEL

Dragons and dinosaurs from film and TV.

Broadcast on Channel 2 throughout the hotel and in Video Viewing Room 2102.

(NOTE: Due to a lack of available dragon and dinosaur programming, there is lots of other stuff in here as well.)

3 THE ANIMATION CHANNEL

From *Bambi* to *Bubblegum Crisis*, some for kids and some for grown-ups, animation from all over the world (not just the US and Japan).

Broadcast on Channel 3 throughout the hotel and in Video Viewing Room 2104.

6 SCIENCE FICTION AND FANTASY CHANNEL

Some of the classic science fiction and fantasy movies of our times, and some of the not-so-classic bombs. (Phew!)

Broadcast on Channel 6 throughout the hotel and in Video Viewing Room 2106.

All show times are tentative. Actual starting times may be different. The listed ratings are not the actual ratings of the movies but are provided as a guideline.

TIME	CHANNEL	TITLE	RUNNING TIME	NWC RATING
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THURSDAY AFTERNOON

6:00pm	6	2001: A Space Odyssey	2:19	PG
	3	Bambi	1:09	G
	2	Dinosaur! (science fact)	3:04	G
7:15	3	My Neighbor Totoro	1:26	G
8:30	6	2010	1:55	PG
8:45	3	The Making of Beauty and the Beast	:26	G

9:15	3	Beauty and the Beast	1:24	G
	2	Jurassic Park	2:07	PG
10:30	6	Metropolis	1:23	PG
10:45	3	The Nightmare Before Christmas	1:16	PG
11:30	2	Dragonslayer	1:49	PG

EARLY FRIDAY

Midnight	6	Alien	1:57	R
	3	Bubblegum Crisis volumes 1-4	5:33	PG
1:30	2	The Hidden	1:38	R
2:00	6	Aliens	2:34	R
3:15	2	Dragon: The Bruce Lee Story	2:00	PG
4:35	6	Alien ³	1:55	R
5:15	2	The Rocketeer	1:49	PG
5:30	3	Astroboy	1:50	G

FRIDAY MORNING

6:30am	6	Star Wars	2:01	PG
7:20	3	Award-Winning Animation	:59	PG
8:00	2	The Wonderful World of the Brothers Grimm		
			2:09	PG
8:15	3	Alladin	1:30	G
8:30	6	The Empire Strikes Back	2:04	PG
10:00	3	Snow White & the 7 Dwarves	1:24	G
10:15	2	On the Air	2:44	PG
10:45	6	Return of the Jedi	2:13	PG
11:30	3	Who Framed Roger Rabbit?	1:44	PG

FRIDAY AFTERNOON

1:00pm	6	Dr. Who: The 5 Doctors	1:29	PG
	2	The Flintstones	1:30	PG
1:15	3	The Rescuers Down Under	1:16	G
2:30	6	Beetlejuice	1:32	PG
	2	E.T. The Extra-Terrestrial	1:54	PG
2:45	3	Peter Pan	1:17	G
4:00	6	The Abyss	2:51	PG
4:15	3	Fantasia	2:00	PG
4:30	2	Close Encounters of the Third Kind	2:14	PG

FRIDAY EVENING

6:15pm	3	Allegro Non Troppo	1:15	PG
6:45	2	The Dark Crystal	1:33	PG
7:00	6	The Making of The Abyss	1:00	PG
7:30	3	A Midsummer Night's Dream	1:49	PG
8:00	6	Highlander	1:56	PG
8:30	2	Legend (Japanese release)	1:31	PG
9:30	3	Cool World	1:41	PG
10:00	6	MST3K - Highlander 2	1:33	PG
	2	Flash Gordon	1:51	PG
11:15	3	Root Search	:44	PG

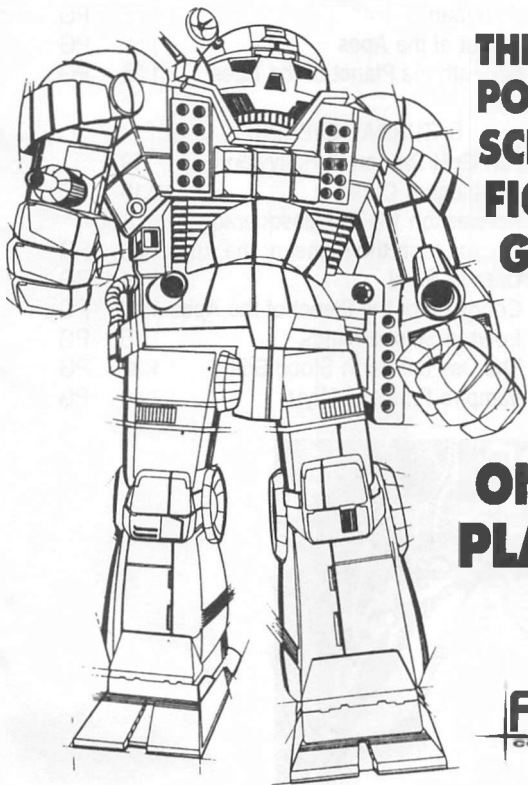
EARLY SATURDAY

Midnight	6	The Terminator	1:47	R
	3	Akira	2:04	R
	2	The Rocky Horror Picture Show	1:37	R
1:45	2	Earth Girls Are Easy	1:40	PG
1:50	6	Terminator 2	2:37	R
2:00	3	Spike & Mike's Twisted Animation	:57	PG
3:00	3	The Lawnmower Man	2:20	R
3:30	2	The Fly	1:36	R
4:30	6	Labyrinth	1:42	PG
5:15	2	Fire in the Sky	1:41	PG
5:30	3	Animal Farm	1:12	PG

SATURDAY MORNING

6:15am	6	Ladyhawke	2:00	PG
6:45	3	Cinderella	1:15	G
7:00	2	Space: 1999	:52	PG
8:00	3	Star Trek Cartoon Festival	8:00	G
	2	Dinosaur! (science fact)	3:05	G
8:15	6	Star Trek II: The Wrath of Khan	1:54	PG
10:15	6	Star Trek III: The Search for Spock	1:45	PG
11:15	2	Jurassic Park	2:07	PG

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SCIENCE-
FICTION
GAME**

**ON THE
PLANET!**

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CORPORATION

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SATURDAY AFTERNOON

Noon	6	Star Trek IV: The Voyage Home	1:59	PG
1:30	2	Dragonslayer	1:49	PG
2:00	6	MST3K-Star Trek V	1:50	PG
3:30	2	Claymation	:41	PG
4:00	6	Star Trek VI: The Undiscovered Country	1:53	PG
	3	Lensman	1:48	PG
	2	Planet of the Apes	1:52	PG
5:55	2	Beneath the Planet of the Apes	1:35	PG

SATURDAY EVENING

6:00pm	6	Fan GoH Dragon in Hollywood	:59	
	3	Bubblegum Crash	2:19	PG
7:00	6	Norwescon 18: The Masquerade (live)	2:00	
7:30	2	Escape from the Planet of the Apes	1:38	PG
8:30	3	Orange Road	1:44	PG
9:10	2	Conquest of the Planet of the Apes	1:27	PG
10:00	6	Edward Scissorhands	1:45	PG
10:30	2	The Day the Earth Stood Still	1:32	PG
10:15	3	Vampire Princess Miyu	1:40	PG



Reclamation © 1995 by Mike Raabe

EARLY SUNDAY

Midnight	6	Masquerade (recorded earlier)	2:00	
	3	Tank Police	2:40	PG
	2	Forbidden Planet	1:42	PG
1:45	2	Robocop	1:43	R
2:00	6	Blade Runner	1:58	PG
2:45	3	The Dagger of Kamui	2:12	PG
3:30	2	Flatliners	1:51	R
4:00	6	Bram Stoker's Dracula	2:10	R
5:00	3	Legend of Arislan	:59	PG
5:30	2	Logan's Run	1:59	PG

SUNDAY MORNING

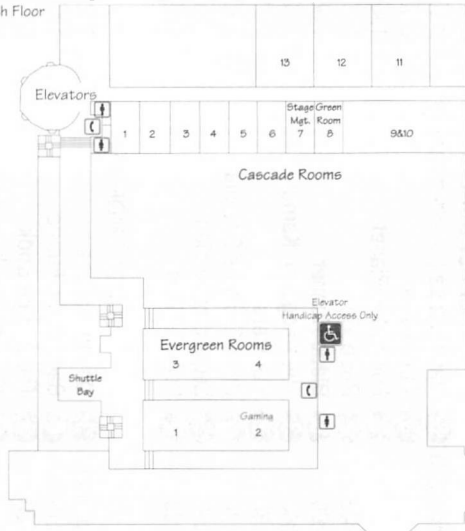
6:00am	3	Oh My Goddess	1:16	PG
6:10	6	Back to the Future	1:56	PG
8:00	3	The Jungle Book	1:18	G
	2	The Neverending Story	1:34	G
8:10	6	Back to the Future 2	1:48	PG
9:30	3	The Little Mermaid	1:23	G
9:45	2	The Neverending Story 2	1:30	G
10:00	6	Back to the Future 3	1:58	PG
11:00	3	Pinocchio	1:28	G
11:15	2	Pete's Dragon	2:08	G

SUNDAY AFTERNOON

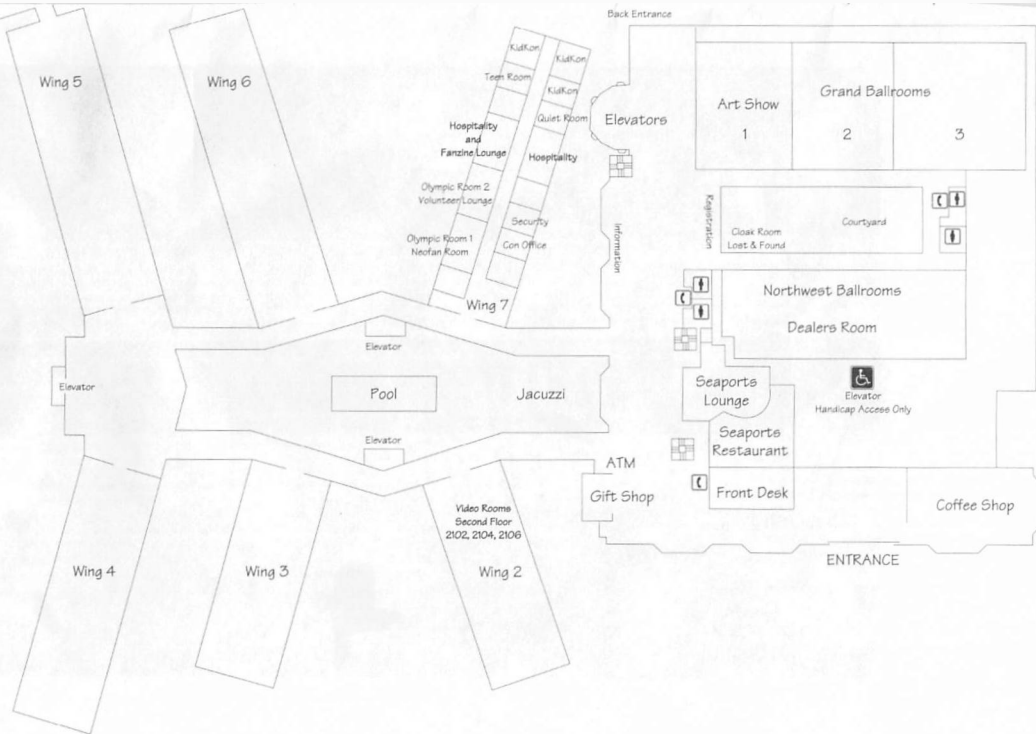
Noon	6	Masquerade (recorded Saturday night)	2:00	
12:30	3	My Neighbor Totoro	1:26	G
1:30	2	Shelly Duvall's Bedtime Stories	1:15	G
2:00	6	Batman	2:06	PG
	3	Orange Road II	1:44	PG
2:45	2	Legend (American release)	1:29	PG
3:45	3	Orange Road III	1:13	PG
4:15	6	Batman Returns	2:06	PG

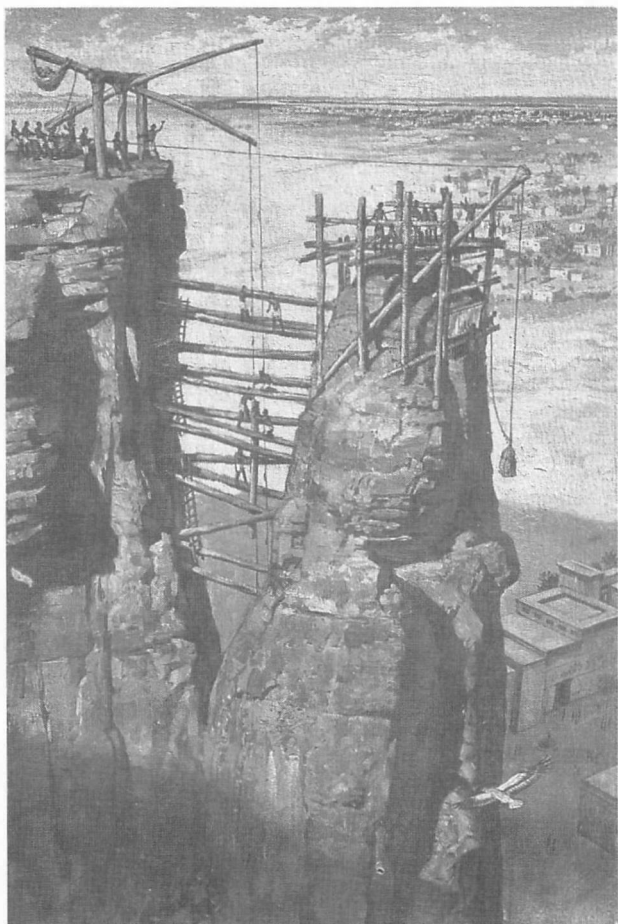


Maxi's Restaurant & Lounge
14th Floor



Second Floor





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